Year 11 Computer Science

Link to J277 spec	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Content Knowledge	Unit 2 • 2.1 Algorithms • 2.2 Programming fundamentals	2.3 Producing robust programs 2.4 Boolean logic P2 Mock exam	• 2.5 Programming languages and Integrated Development Environments	Core Mock exams Unit 1 targeted theory Revision	Past paper practice and revision	
	Programming revision	Unit 1 Theory Revision	Unit 2 Theory Revision	Unit 2 targeted theory Revision	Theory & algorithm Revision	
Skills	Problem analysis using computational methods.	Logical thinking using the AND, OR, NOT logical operators.	Able to select the most appropriate language and IDE for the purpose.	Revision and exam techniques.	Revision and exam techniques.	
Key Questions	What real-world problems can be solved using computational methods?	What are the benefits of developing robust programmes?	What is an IDE? What is the advantage of using them? What are high and low level programming languages and when are they used?	How long is the exam? What is the best way to answer essay style exam questions?	What does the examiners report contain and why is this useful to me?	
Assessment	Low stakes/POP tests and End of Unit tests.	Past paper practice tests	Low stakes/POP tests and End of Unit tests. Past paper practice tests.		Exam style practice questions.	
Literacy/numera	Emphasis on the mathematical skills used to express computational logic. Structured writing for longer answer questions.					

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Enrichment opportunities and futures	Research session looking into computing related degree courses and universities. Online virtual trip to Amazon FC to see robotics in action. This qualification is suitable for learners intending to pursue any career in which an understanding of technology is needed.